

American Modified Sim Series

Race Format

All Times Are Eastern Standard

Chapters

1. Race Format
2. Points Format

1.0 Race Format

9est - Mandatory Driver's Meeting

18 Entries Less

Hotlaps – 1 Minute

Qualifying – Solo qualifying (2 laps)

(3) Heat Races (Top 3 Inverted) – Start based on qualifying (8 Laps)

Warm-Up - 2 Minutes

A-Main (18 Car Starting Field) Race Length Stated on schedule

19-24 Entries Less

Hotlaps – 1 Minute

Qualifying – Solo qualifying (2 laps)

(3) Heat Races (Top 3 Inverted) – Start based on qualifying (8 Laps) (Top 5 Transfer)

Warm-Up - 2 Minutes

(1) B- Main (Top 3 from B mains)

A-Main (18 Car Starting Field) Race Length Stated on schedule

25-32 Entries Less

Hotlaps – 1 Minute

Qualifying – Solo qualifying (2 laps)

(4) Heat Races (Top 3 Inverted) – Start based on qualifying (8 Laps) (Top 4 Transfer)

Warm-Up - 2 Minutes

(2) B- Mains (Top 2 from B mains)

A-Main (20 Car Starting Field) Race Length Stated on schedule

33-40 Entries Less

Hotlaps – 1 Minute

Qualifying – Solo qualifying (2 laps)

(5) Heat Races (Top 3 Inverted) – Start based on qualifying (8 Laps) (Top 3 Transfer)

Warm-Up - 2 Minutes

(2) B- Mains (Top 3 from B mains)

A-Main (21 Car Starting Field) Race Length Stated on schedule

41-48 Entries Less

Hotlaps – 1 Minute

Qualifying – Solo qualifying (2 laps)

(6) Heat Races (Top 3 Inverted) – Start based on qualifying (8 Laps) (Top 3 Transfer)

Warm-Up - 2 Minutes

(2) B- Mains (Top 3 from B mains)

A-Main (24 Car Starting Field) Race Length Stated on schedule

49-60 Entries Less

Hotlaps – 1 Minute

Qualifying – Solo qualifying (2 laps)

(6) Heat Races (Top 3 Inverted) – Start based on qualifying (8 Laps) (Top 3 Transfer)

Warm-Up - 2 Minutes

(3) B- Mains (Top 2 from B mains)

A-Main (24 Car Starting Field) Race Length Stated on schedule

2.0 Point Structure

Qualifying

1. 5
2. 4
3. 3
4. 2
5. 1

Heat Races

1. 5
2. 4
3. 3
4. 2
5. 1

A-Main

1. 150
2. 144
3. 141
4. 138
5. 135
6. 132
7. 130
8. 128
9. 126
10. 124
11. 122
12. 121
13. 120

14. 119

15. 118

16. 117

17. 116

18-24. 115

Hard Charger - 2

Non-Transferees - 105 (Must run B-Main to pick up points)

- Emergency Provisional (Unable to race) – 85 (1 per season)